



Teacher Training (TT) Course Syllabus

Institution Name	Belarusian State University (BSU)
TT Course Title	"Active Learning and ICT-enhanced teaching: M-learning and gamification"
Instructor(s) Name(s) Faculty and Department Position Email address Phone number	Likiya Yanitskaya Faculty of Journalism Senior Lecturer likayanitskaya@gmail.com +375 29 720-00-95
Meeting Dates & Times Place/Room(s)	11-15 March, 2019 / 18:00-20:00 Faculty of Journalism /Room 504
Workload	10 hours presented in 2 hours per day X 5 days of classroom work and 26 hours of individual work (1 ECTS Credit)
Course Purpose	The purpose of this teacher training (TT) course is to design an individual teaching intervention based on m-learning and/or gamification. Also they will develop computer skills and the application of computers for teaching and learning.
Learning Outcomes (LOs):	Upon successful completion of this course, the trainees will be able to: - understand how active learning can support students' learning, - plan a gamified learning experience, - understand the use of mobile devices and their potential and limitations, - design tasks with different apps for active learning, - present information in a PechaKucha format.
Course methodology/Instructional Strategies	The methodology of this course includes online and offline activities and combination of theoretical and practical parts. Methods and formats will be used at this course are: <ul style="list-style-type: none"> • lectures; • case study; • group work; • individual tasks; • document study; • poll; • discussion; • gamified tasks.

Recommended Texts & Materials	1. Course overview; 2. Presentations by lecturer; 3. Materials obtained during training at the TOT courses at the University of Barcelona (Digital Competence for Educators, UNESCO Policy Guidelines for Mobile Learning File and others).
Basic Technical/Media Requirements	<ul style="list-style-type: none"> • Classroom with computers (with Microsoft Windows and PowerPoint); • Participants smartphones/tablets); • Internet connection
Quality Assurance (QA)	Online feedback survey of trainees and a brief QA report

Course Overview/Outline

Training Days	Key Topics	Learning Activities	Assignments
Day-1 11.03.2019 18.00-20.00 Faculty of Journalism, 504	<ul style="list-style-type: none"> • New ways in teaching • Digital resources • Digital Competence 	<ul style="list-style-type: none"> • Lecture presentation • Group discussion • Document study • Poll 	The trainees will be able to discuss how innovation in teaching and digital resources can support students' learning and to assess their level of digital competence
Day-2 12.03.2019 18.00-20.00 Faculty of Journalism, 504	<ul style="list-style-type: none"> • Active learning • Polling activities • Key aspects on AI-Digital infographics (using Canva) 	<ul style="list-style-type: none"> • Lecture presentation • Group discussion • Practical work • Individual tasks 	The trainees will be able to understand how active learning can be used in teaching process and design tasks with different apps for active learning
Day-3 13.03.2019 18.00-20.00 Faculty of Journalism, 504	<ul style="list-style-type: none"> • Gamification: resources and tools (using Kahoot and Socrative). • Technology of Escape room 	<ul style="list-style-type: none"> • Lecture presentation • Group discussion • Practical work • Individual tasks • Gamified tasks 	The trainees will be able to know and use different tools and technologies of gamification in learning and teaching process
Day-4 14.03.2019 18.00-20.00 Faculty of Journalism,	<ul style="list-style-type: none"> • M-leaning – Fundamental concepts • Mobile apps 	<ul style="list-style-type: none"> • Lecture presentation • Group discussion • Case study; • Group work 	The trainees will be able to understand the use of mobile devices and their potential and limitations and to

504			design tasks with different apps for active learning
Day-5 15.03.2019 18.00-20.00 Faculty of Journalism, 504	<ul style="list-style-type: none">• PechaKucha presentations	<ul style="list-style-type: none">• Group discussion• Preparation of own projects	The trainees will be able to make PechaKucha presentation